

# SCENARIO ONE

## Bogdanovo

8 JANUARY 1942

With the Soviet winter offensive in full swing, the Germans had to launch local counter-attacks to try to restore their lines. After the Führer Escort Battalion failed to take the village of Bogdanovo, the 6th Panzer Division took over the task.

**Game Length:** 16 turns

**First Turn:** 0800 Day



### Elements, 6th Panzer Division

Set up within three hexes of the

west edge:

- ☐ 9 x INF
- ☐ 4 x HMG
- ☐ 2 x 81mm mortar
- ☐ 2 x Pz IVe
- ☐ 3 x truck

- ☐ 4 x INF (reduced)
- ☐ 1 x HMG (reduced)
- ☐ 2 x Pz 35t
- ☐ 1 x StuG IIIb

**Leaders:** 2 x CAPT, 4 x LT

**Morale:** 8/7

**Initiative:** 5

**Off-map artillery:** 2 x 16



### Elements, 355th Rifle Division

Set up first, within five hexes of any town hex. Three Entrenchment markers may be placed in hexes occupied by a Soviet unit:

- ☐ 7 x INF
- ☐ 2 x HMG
- ☐ 2 x SMG
- ☐ 3 x 45mm anti-tank
- ☐ 3 x INF (reduced)
- ☐ 1 x HMG (reduced)
- ☐ 2 x 82mm mortar
- ☐ 3 x wagon

**Leaders:** 1 x CAPT, 3 x LT

**Morale:** 8/6

**Initiative:** 2

**Off-map artillery:** 3 x 10

## Special Rules

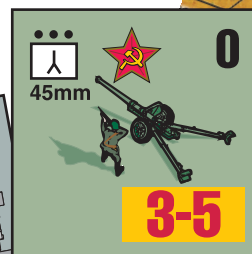
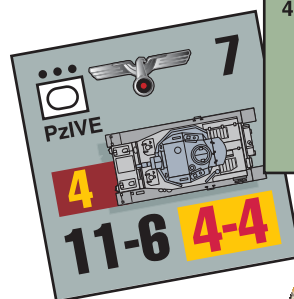
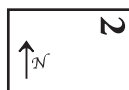
1. The German initiative level is lowered by one for every 6 steps lost (two trucks count as one step and tanks count double).
2. The Soviet initiative level is lowered by one for every 8 steps or single leader lost.

## Victory Conditions

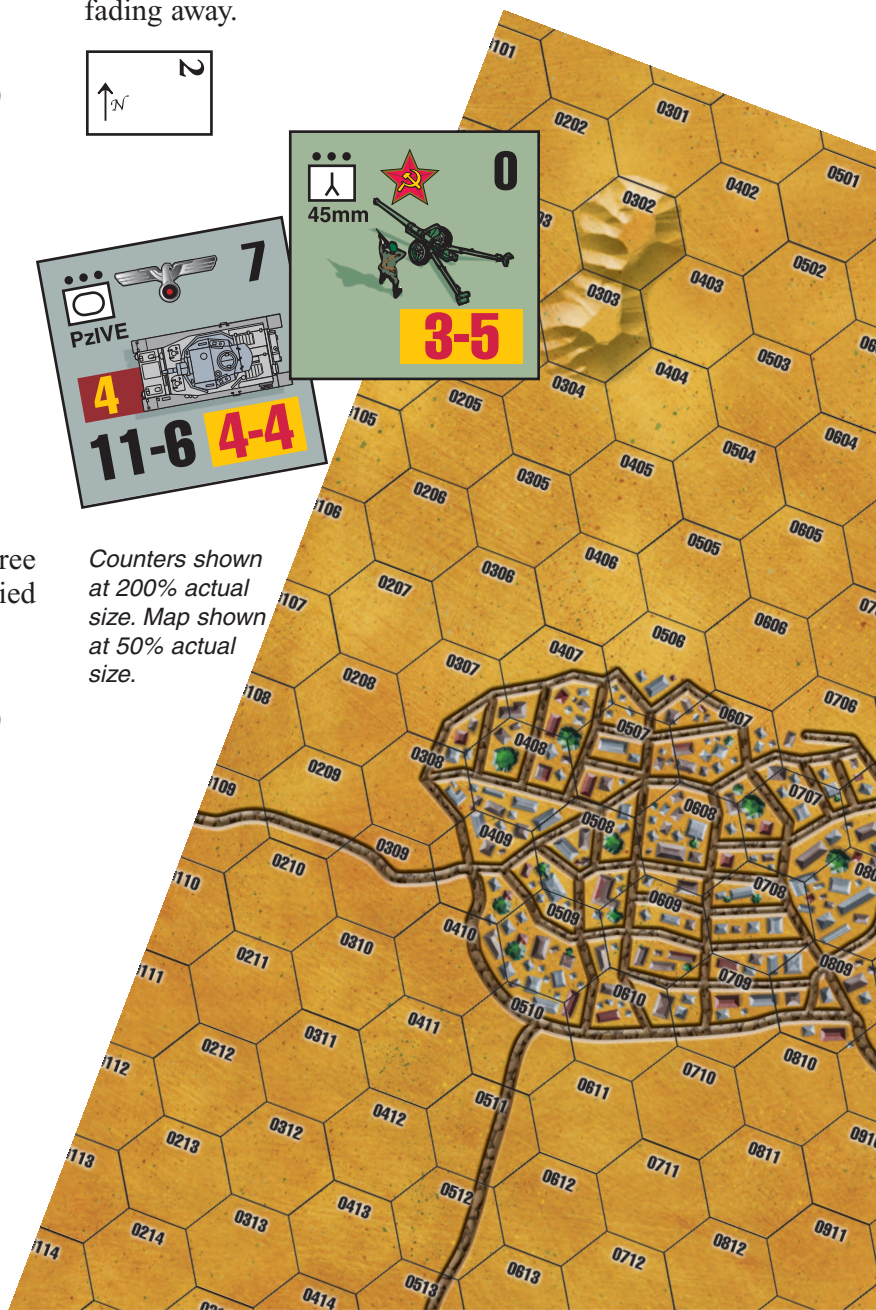
The German player wins if at the end of play his or her units control all town hexes and he or she has lost no more than 7 steps (trucks do not count and tanks count double). Any other result is a Soviet victory.

## Conclusion

After repeated attacks by hordes of Germans, the exhausted Soviet defenders finally gave way. While 6th Panzer Division's troops could still execute an attack in a competent and professional manner, the earlier failures showed that the edge in training and experience that had carried the invaders to the gates of Moscow was rapidly fading away.



Counters shown at 200% actual size. Map shown at 50% actual size.



# SCENARIO TWO

## Infantry Attacks

14 SEPTEMBER 1942

At the height of the Axis invasion of the Caucasus, German panzer troops gathered for a renewed effort to seize the important oil-producing centers of the region before winter arrived. At the village of Nizhny Kurp, the Soviets launched a spoiling attack against one of these concentrations in hopes of disrupting the coming attack.

**Game Length:** 13 turns

**First Turn:** 0600 Day

### Elements 13th Panzer Division



Set up in or north of hexes ##13:

- ☐ 2 x Pz IIIf
- ☐ 8 x truck
- ☐ 5 x INF
- ☐ 1 x HMG
- ☐ 2 x 105mm

**Leaders:** 1 x CAPT, 2 x LT, 1 x SGT

**Morale:** 8/7

**Initiative:** 4

**Off-map artillery:** 2 x 16, beginning Turn Two.

### Reinforcements

Beginning on Turn Four, the German player rolls one die to determine whether reinforcements arrive. On a result of 1, the following enter anywhere on the north edge:

- ☐ 2 x INF
- ☐ 1 x HMG

**Leaders:** 1 x LT, 1 x SGT



### Elements, 275th Rifle Division

Enter anywhere along the south edge:

- ☐ 12 x INF
- ☐ 3 x CAV
- ☐ 1 x RECON
- ☐ 2 x 82mm mortar
- ☐ 2 x 120mm mortar
- ☐ 2 x 45mm
- ☐ 2 x 76.2mm
- ☐ 6 x wagon

**Leaders:** 1 x COL, 2 x CAPT, 3 x LT

**Morale:** 7/5

**Initiative:** 4

**Off-map artillery:** none

### Special Rules

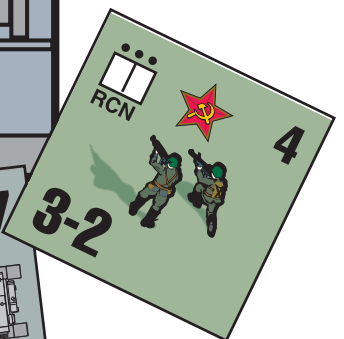
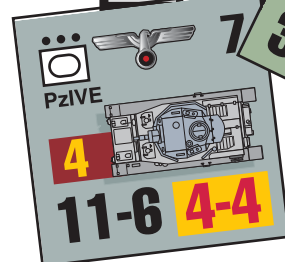
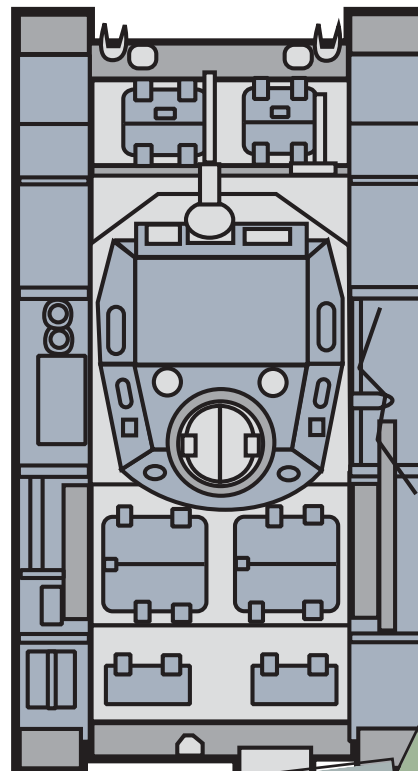
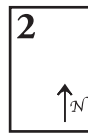
1. The German initiative level is lowered by one for every 3 steps lost (two trucks count as one step).
2. The Soviet initiative level is lowered by one for every 5 steps or single leader lost (two wagons count as one step).

### Victory Conditions

The Soviet player wins if at the end of play he or she controls all town hexes OR both German tank units have been eliminated (not merely reduced). Any other result is a German victory.

### Conclusion

The Germans threw back the Soviet attack, wrecking the 275th Rifle Division. The division could no longer hold its place in the line and two weak rifle brigades took over its positions. Less than a week later 13th Panzer Division rolled over them.



Counters shown at 200% actual size.